



had in stage I) who switched their standings from second last to second from the top between the previous stages, however the last time these two met in Tallinn Horns have lost a 2-3 lead to a crushing 9-3 defeat. First point had both team's top male seeds exchange throwing errors before Nelli found Marje with a cross. Another exchange of mistakes later saw Juho pass to Jaan to equalise 1-1. The minus of pick-up teams is that they are less organised, and as Jüri found himself in a very uncommon to himself deep handler position he made a throwing error and Juho immediately added to his assists tally by finding the score specialist Helen in the endzone. On the next point PUPs made another error with Nelli as the culprit this time, Mäx played a short bounce pass with Liina and then found Tony in the endzone. PUPs decided that reliance on top players doesn't work and a Kaire-Frank-Kaire-Tõnis-Frank combination resulted in the first clean point of the game. At 2-3 the worst that was feared has repeated – Horns crumbled and allowed four consecutive point-breaks to go 6-3 down. From there on teams continuously won their offences, with even more errors in between but none resulting in a point-break as the score ended on 8-5 in favour of PUPs, another lapse in performances proving costly once again.

Next game was between the two early favourites talked about after the teams were published. Though while Red Wings lived up to their status and came into stage 3 as strong table leaders, ÖÖ were the big underperformers at the tale of the table. Though this did not really affect ÖÖ's confidence In conversations prior to the stage, they checked whether everything was still in their hands, in other words if they were to win the next three stages would they depend on any other team not finishing second often enough to win the League. It was still in their hands then and they made a step towards it in the opening game. First three points were perfectly clean long offences. On fourth point ÖÖ lost and regained possession once to complete their offence and make it 2-2. First break came finally as Mai intercepted Rainis's throw, and in their counter four players on the field took part in passing before the fifth scored the point-break. Wings first converted their offence after teams exchanged similar catching errors by both an experienced player and a rookie. And then Wings point-broke back as Rainis made good for his earlier error by first making an interception and then scoring in the endzone to regain Wings' lead at 4-3. From there ÖÖ finally showed what was expected of them for so long, producing a fantastic run of pressuring opponents into mistakes and taking interceptions without losing the disc themselves on their way to a 9-4 win. An absolute shell shocker as table leaders fell in the opening game to their first point gap defeat since their first round downfall at the hands of super PUPs.

Opening round of stage III had all six teams swap their winners-losers roles in comparison to the opener of stage II as teams at the bottom of league table showed they are a long way away from giving up.

**Round 2:**      *Brothers-PUPs*                                      *Checkmate-ÖÖ*                                      *Horns-Wings*

Stage I PUPs were challenged closest by the classic mid-table finishers Brothers, forcing them all the way to a universal point. Both teams won their opening games though Brothers were heading into this game with confidence levels so high that they shadowed the strength of PUPs. Brothers continued their careful play to score an opener in four passes between all five players on the field – one each (talk about equal distribution). PUPs replied with an offence with turnovers but struggle ending in their favour. Brothers scored another clean four pass point this time with only four of the five players directly involved. Then Brothers started pilling on the pressure. PUPs were actively trapped in midfield with longer throws going into the endzone where they proved to be a bit too high. Three throwing errors on three points resulted in 3 cleanly executed counters by the blue shirts to go 5-1 up. PUPs left their long throw strategy and were finally able to break the midway lock to get a point back. But in their first offence for a while the generally composed build-up play based Brothers reverted to their one pass surprise strategy to regain a 4 point margin at 6-2. What followed was this time three catching errors on three points that resulted in three more cleanly executed counters by the blue shirts. Again. Thus a 9-2 point cap win, with Brothers exploiting two lapses of concentration of their opponents this time around.

ÖÖ played Checkmate next and the games between the contrasting white and black shirts were always hotly contested in the previous two stages, but this time ÖÖ was going into the game as hot favourites versus the early league leaders Checkmate that were on a bad run of defeats since middle of second stage. First point started with Robin missing a catch and Checkmate countered with that awesome combination of all five players having one touch in a point. But then something dreadful happened. After a collision in midfield Kristel sustained a bad injury becoming the second penitent injury of the friendly league. And just like Martin's injury in summer's BUC semi-finals her team had a tough time in terms of mental recovery. Falling first 3-0 down with little resistance before Rommi found Andrek in the endzone in a long offence, though an offence and another break put Checkmate 5-1 up soon after. ÖÖ took one back on offence but then missed a chance to score on counter and Checkmate once again converted their offence to go 6-2 up. ÖÖ score an offence and at the second time of asking also convert a

point-break to go within touching distance at 6-4. But on their offence Checkmate's Birgit offloaded the disk to Sanka and then run to score making it 7-4. With time running out ÖÖ made the third one pass score of the day to stay in the fight for a last chance from 7-5. But Checkmate played a careful slow attack with handling whiz Sanka actively involved before finding Merike for 8-5. Time did not allow for a comeback anymore and discouraged ÖÖ made an early error to let the Checkmate finish on point cap with 9-5, but the final result itself was largely overshadowed by the misfortune at the start of the game.

Greedy Horns wanted to introduce their younger players more into the game this tournament, which is a brave and worthwhile cause to pursue but very dangerous to largely shift strategies as other teams already developed their approaches. And so it was that they came off badly in the game against hyper aggressive quick-offence oriented Wings. A game full of errors, though Wings were making theirs with discs falling in opponents half without putting themselves in immediate high danger of conceding a counter unlike the errors of Horns. Not a single successful Wings attack from picking up the disc after an error in that game took more than just three passes, including the fourth one pass point of the tournament. A game with a few good moments for the highlight reel, but without any quality build up play for fans of tranquil non-scoring possession game.

After the second round Brothers took the lead all alone with two impressive point cap hitting wins, but with Checkmate, ÖÖ, Wings, and PUPs all just one win behind. Horns were alone at the bottom without a win.

**Round 3:**      *PUPs-Checkmate*                      *Wings-Brothers*                      *Horns-ÖÖ*

One win each and vulnerability of new PUPs shown in the previous two games meant motivated Checkmate who just ended their run of defeats in the previous game. An error by PUPs gave Checkmate a chance which they used very carefully; the usual Sanka-Tönn combination was enforced by Birgit and with eight passes between them they opened the scoring with a point-breaker. PUPs replied with a clean short offence and then denied another long build up by Checkmate and answered with a long well measured attack of their own to point-brake back. And then repeated the same to go 3-1 up. Checkmate scored an offence and broke back for 3-3, PUPs at 4-3 then broke again after Jüri intercepted Tönn's pass, which allowed Avo to find Lauri to give a reply immediately. Another clean offence by Checkmate brought them back in contention at 4-5, but PUPs were remorseless as they scored a quick offence to get to 6-4 with just a few seconds allowing a new point to start that would not change the outcome, though Checkmate took an honourable point to bring the score to just 6-5.

In form team of the moment Brothers were ready to take on the Wings that just restored from an early fall and were back to winning ways. Hyped up as a big match by both teams in preparation as they started by two good clean offences. On the third point Wings went for another attempt at a quick point though this time Rainis's throw was intercepted by Illia, who immediately started the build up to a reply with a great linkage play in the middle of the field with Liina and delivered the disc to five metres away from endzone in the middle to Vadim, who was able to make use of a golden position and found Ott with a short backhand. In the next three offences Wings made errors, which were punished by Brothers with two immediately scored point-breaks and one from the second attempt. Wings ended their poor run of four point-breaks caused by risky shots by one of the most unsafe throws imaginable as Rainis delivered a scoober to Maie. Next point was full of errors as both teams made two throwing errors, but Brothers did convert their offence eventually. Frustration showed as the disk jumped away from Janek's hands in Wings' own half and Brothers just started passing quick straight horizontal disks right in front of an over-packed endzone almost unchallenged before making another point with Ott at the end of it once again to lead 8-2. Wings approach of quick scoring did work out on their next offence, but this was to be their last as Brothers took their third point cap of the day with a calm build up ending with Margit passing to Liis running into the endzone past mark, final score 9-3.

Horns played ÖÖ next. ÖÖ started on offence and Robin passed to Andrek only to get the disc back but already in the endzone to open the scoring. Next point had plenty of errors immediately coming into play, but Horns stood firm to regain their offence. Two clean offences each with Tartu players boosting their stats followed as Rommi found Helerin and Liina found Jaan for points. In the next ÖÖ offence Juho intercepted, but Jaan dropped Juho's next pass, and ÖÖ quickly closed down a short lived chance to break their offence. Next time around Robin intercepted Horns offence but left the disc on the ground for Tom, who picked it up and got it to Robin for the first break in the game as ÖÖ took a 4-2 lead. Six more errors in the next two points, but in each case offence taking their point and extending the score to 5-3. And then ÖÖ stopped giving away errors as Horns continued to do so, resulting in a 7-3 lead that would be hard to regain with little time remaining. Horns did try by scoring a quick offence as Mäx played a quick bounce via Tanel and then set up Helen. ÖÖ made a very early mistake next

and Horns realised their opportunity and it was already 7-5, but too little time remained as ÖÖ played out the time better on next offence - the timer cut off Horns hopes to win that game, but they did take their point of honour as well to lose by just a single point, 6-7.

So with all teams having played three games, Brothers sat on top with three wins, PUPs and ÖÖ were still just one win behind, with ÖÖ having a chance to win their first game over Brothers in the next round. Past two tournament top scorers Wings and Checkmate had one win and Horns were again alone at the bottom with only defeats.

#### **Round 4:** *PUPs-Wings*

#### *Checkmate-Horns*

#### *ÖÖ-Brothers*

Wings were not having the best of tournaments, but their form never declined for long periods. They have lost to the two bottom of the league teams, but have beaten one of their closest rivals and still had another to go; but first they got a chance to play PUPs. PUPs won the toss and started on offence and quickly converted their opening point. On their reply Wings first lost the disc right at the first pass, but PUPs failed to do much better, Virge despite having lost the disc on previous attempt seconds before picked it up again and after a quick bounce pass with Marek made an assist, unswerving. PUPs then went into the lead again and were defending a 2-1 lead as Janek threw a blade into the endzone, Lauri with better position got to the disc first but rather than catching it or slamming it down he volleyballed the disc further to Rain, who equalised. After PUPs failed to point-break Wings did better and in typical red and furious way replied with very fast conversions of two counters to go 4-2 in the lead. PUPs lost the disc again on the next point, though this time Wings got stuck at lift-off and were dragged into an uncharacteristic short play where Marek ultimately mishandled a catch, this time PUPs scored with Lauri flying up even higher in the endzone and this time not making a mess of catching the disc. Next two points had two errors each with the offences ultimately triumphing. PUPs got one point-break back, as the long passing around the heavily-poached endzone of Wings ended with Avo breaking away from his defender and running into the endzone thus once again bringing the score to an equal 5-5. Wings had a problem as Virge dropped a catch, but PUPs could not make use of their chance to regain the lead as they had a catching error of their own by Frank, that was quickly tapped as Janek found Moro immediately next. There was still hope for PUPs to score on their offence and force the game into universal point, but an error by Tõnis proved costly, as Wings point-broke again to an unreachable 7-5 with seconds to go. PUPs did what other teams had done in such hopeless situations within close games and took the point of honour making the final score just 7-6 in favour of the Red Wings.

Checkmate were playing the struggling Horns next. Sanka intercepted the opening Horns offence and let the other four members on the field have a go at converting a point-break without him. Clean attacks with active involvement from Jaan and Indrek for their respective teams followed. One point down in the next attack Horns were facing Maidu guarding the Checkmate endzone, and for some reason decided that the best way to outplay this trap was with a high flying pass to Helen in the endzone, that Maidu intercepted with ease. On counter Sanka and Tõnn played bounces off each other with the latter setting up Kairi for their second point-break, 3-1. Both teams convert one clean offence and one with interceptions, 5-3. The next point was the most turned over point of the tournament with seven changes of offence with as many players of the ten on the field making an error on that point. Congratulations to Merike and Birgit who got to the disc in that massacre point without making a mistake. Eventually the point finished with Sanka scoring his second in a row, and then on next defence his third in a row point – that is 3 points in a row for the constant activity statistic leading handler, who only scored 4 points all day. That brought the score to 7-3, the next 3 points were calm and short offences, final score 8-5.

Winning their game against ÖÖ for Brothers would have meant guarantying themselves their first tournament win. Likewise the only thing that could stop Brothers from getting to their first 9 league points reward would have been ÖÖ winning that game against them and ÖÖ also winning their next game. Brothers started on offence but did not really get into the swing of things as Tamor intercepted a pass near the sideline, but Brothers maintained their pressing defence forcing ÖÖ into a throwing error and then Liina quickly picked up the disc to set up the quick off the spot Illia on the run towards endzone. On their first offence ÖÖ moved up just to half line as Robin threw the disc to the endzone, which was intercepted by Ott. And in just zigzag passes Brothers scored a quick point-break, to which they quickly added two more building up a 4-0 lead. ÖÖ got one back on a clean offence and had a chance to point-break back, but again this time in midfield there was Ott with the crucial interception and Liina again quickly picked up to throw a dangerously looking outside backhand to Ott already waiting in the endzone. Next two points were two more point-breaks by Brothers taking full advantage of their opponents' catching errors. Brothers' attempt to get three point-breaks in a row failed despite having a chance, blue shirts also being fallible with a missed catch in the endzone, upon which ÖÖ scored with all players involved in attacking build up. Brothers then scored their team's third and tournament's only fifth and last single pass point to restore the 6 point margin.

Once again desperation kicked in at this point and ÖÖ made a silly mistake right at the start of their offence, and Brothers slowly built up to their fourth point cap of the day, becoming the first of the main regular teams in EFL history to secure a tournament win with one round still to go.

So after four rounds the top and bottom spots have been reserved by the invincible Brothers and the unfortunate Horns. But the last round still had very great encounters. It had Brothers going through records set to play Horns who had their pride still to play for. And the other two games were all between teams who had two wins each, so two winners would take places 2 and 3, two losers would be 4 and 5, still a lot to play for.

**Round 5:**      *Wings-Checkmate*                      *Horns-Brothers*                      *ÖÖ-PUps*  
Checkmate had a good history beating Wings in both of the previous stages. We had a game of two sides impartial to the occasional poaching in defence. Both teams were winning their offences by both clean means and with overturning errors on the way to 3-3. On the seventh point Checkmate started on offence, but just could not break through the heavily poached area in the final third of the field and the ninth pass was finally dropped. Wings tried to score an immediate response on their second pass but it went too high. Checkmate still had the same problem breaking through and their second attempt was intercepted on the twelfth pass. On the second attempt of Wings they changed their default approach and the small pass interplay with seven passes got them the first break of the day on a great point played by both teams. Almost the same story on the next point and Wings broke again to grab a 5-3 lead. Checkmate then finally broke through with another long offence to cut down the gap to just one point. Time was running out so Checkmate needed to point-break one back to force a universal point. Wings were careful again but pushed back from the final third into the middle where Virge tried a long pass but missed. Sanka and Tönn then added three bounce passes each to their account before getting Birgit involved and finally finding Merike to score in an incredibly patient fifteen pass counter! Universal point with lots of nail-biting action was thus guaranteed. Wings missed a throw and Checkmate had a chance to win, but Liisa dropped a catch, but just three passes between the red shirts later as Liisa on the same point redeemed herself with an interception first, taking part in the build-up second, and setting up Birgit for the winning catch third. Mistake repaid with interest. And with a win of 6-5 Checkmate assured themselves a place in the top half, while Wings were going to be in the bottom half.

Penultimate game had no effect on tournament standing, but that had zero influence on motivation for both teams. Brothers wanted to win in order to complete a great tournament experience, Horns having improved their defensive tactics have really wanted to bring a ray of bright light at the end of a bad day (as far as the results go). Horns started the game but Brothers scored a point-break from their second given try. Horns got a nice flow of passes next but Margit read the play well and intercepted the play, but Raul rushed on the pick-up and his throw went over as green shirts then scored their offence without giving Brothers a second chance again. Brothers restored the lead with a good clean offence, but Horns restored parity in the same way, but Brothers seemed to be keen on clean offences that day to go into the lead again. On their next offence Horns reverted to the same thing they did on their opening offence and offered Brothers not one, but two chances to point-break, with the Blues taking the second invitation as Raul quickly tricked his way into free space better than the Spanish football striker with the same name to score Brothers' second point-break of the game. Horns made a silly error right in their first pass next and Brothers added another point-break to change the score to 5-2. But it is then that the Horns game somehow started to click and pressure Brothers. Both teams had a tough time but in the end managed to convert their next three offences up to 6-4. And then Horns really got into domination mode by exploiting two missed catches by Brothers and scoring two point-breaks in a row, as well as three points sequence against the blues, something that did not happen before in that tournament. First universal point of the day for Brothers on the back of Horns rapid strengthening. Brothers continued to be heavily pressured on offence and made two errors, but on both occasions two of the Horns leaders were rushing and made throwing errors, giving Brothers a rare third chance which they finally realised as the tournament's top assist combination scored the pair's eighth point of the tournament to win 7-6. Brothers have fought to victory in their first game, marched with victory in their next three games, but barely limped away with just their claws firmly stuck to victory in the last game. Horns showed that the decision to pay a hefty price by changing their approach in the third stage might still very well pay off in the next two stages of the league, if it does remains to be seen in Tartu now.

Final game where Checkmate and Wings after their final battle have both become supporters of ÖÖ in the last game of the day in order to finish second and not third for the whites, and fourth rather than fifth for the reds. But PUPs had support from Brothers hoping that the pick-up team could dissolve the second highest reward of the tournament, so that their victory would be even more valuable by creating a bigger gap to Checkmate who would be either 2 or 4 points behind them in the league depending on the outcome of the final game where neither of the

most interested parties were taking part. ÖÖ started really well and went into a 3-0 lead with Tom, Tamor and Mai scoring. PUPs finally scored their offence, doing so without turnovers. And then it seemed that ÖÖ just did not want to win. Why else would anyone give away three offences right after they made a good lead, by giving PUPs two counter chances in two offence point and another chance on their third go, all of which PUPs converted to go into the lead 4-3 from being down on 0-3 just a few minutes ago. In their fourth attempt at an offence ÖÖ only gave PUPs one chance to score another point-break, which PUPs missed out on, and on their second try ÖÖ succeeded in scoring with the team's fourth different scorer of the game - Andrek equalising for 4-4. PUPs have scored another clean and well quantified offence to make it 5-4. And then ÖÖ needed to score on offence to force a universal point, but they decided to test their fortune once again and gave PUPs a chance to end the game early, which the PUPs did as Lauri broke the defensive mark and delivered a diagonal blade from the middle of the field to Marje. PUPs have won 6-4. Interestingly in the first tournament Checkmate were in the same situation in the last game, if they won they would be second, loss would have meant fifth place. PUPs did the same as Checkmate before them to win last game and become second in the tournament.

Both PUPs and Checkmate finished with three wins, but PUPs' 6:5 win over Checkmate in game 7 meant that pick-up team took second place and stole the 6 league points, while Checkmate added 4 points to their account. In the same way ÖÖ and Red Wings also both ended the tournament with two wins each, but ÖÖ's 9-4 triumph over Wings in game 3 means that they were once again fourth and took 3 league points, while Wings finish outside the top three for the first time and their fifth place gave them 2 league points. Horns added 1 point to their tally. The unexpected slump in Wings' fortunes meant that Brothers have jumped from 4<sup>th</sup> place in the league where they were 6 points behind leaders to become leaders themselves with 16 league points. Wings stay close on 15 points, and in third are Checkmate with 12 points. Horns are on 9, ÖÖ have 7. If in the tournament's last game bottom of the table ÖÖ managed to drive their 3-0 opening lead to a victory against the pick-up team, then the Top3 point spread would have been not 16-15-12, but just 16-16-14 instead. So there have been many changes possible even the last game, even when your team was not directly involved. EFL manages to provide drama up into the last game and the last point.

## Spirit update

As the title chase heats up it is incredibly important for Ultimate to remain a spirited game. Total of spirit points in stage I was 334 and that number fell to just 316 at the Christmas tournament. There were worries in the full staffroom of one person spirit overseeing committee that the spirit could go even lower, but the total sum from stage III was 336 points – a new record. That is an average of over 15 games with two teams involved in each game equal to 11.2 points, which is a very respectable result, but still a bit far away from what wins spirit awards at bigger tournaments – so there is still room for improvement.

Which is even better that the spirit points income inequality has really declined. The difference between the best and worst team totals in the first tournament was 15 point, in the third tournament it is just 7. Slightly discouraging is that while 3 tournaments had 3 different spirit winners they all had the same team finish in last place. Though they have finally crossed the 10 "good spirit" border and jumped from an average of 9.8 in their first two tournaments to a 10.6 in the third tournament. They are still a step behind other teams, and this time the team that received the least point is also the one that gave the least out. Step up, be more cheerful.

The total spirit race also is very close, closer than in the previous year, just like the league is. And like in the league race there seem to be three main contenders, with two teams slightly behind. If we designate the top team as a 100% spirit, then second place is currently 97.7%, third place is 97.1%, fourth place is 94.2 % and fifth place is on just 87.8%. Let's set out and try to have all teams to finish between the 90-100%.

If that comparison is also applied to the PUPs team, they would be at 96.5% in total. Today's team finished on an average of 11.4, third result of the day, but as mentioned earlier in stage III all teams were pretty close, so not much kept them away from the top spot. And as usual the generosity of PUPs is very strong as they gave out plenty of points, but just one point less than the most charitable team of the tournament.

## Captain interviews

For this stage we have reverted to common questions for everyone, which were:

1. Estimate your team's performance in the last tournament? What are the things you are going to do the same and what aspects need improvement?

2. Which game did give you the best emotions?
3. Do you think you have a chance of winning the tournament? Who do you think would rank the second?
4. Which players (male and female) from your team have exceeded your expectations the most?
5. What was the best moment during the third tournament for you?

#### *1<sup>st</sup> Blues Brothers, Illia Shypunov:*

1. I think my team made their best in all possible ways. We achieve all this victories due to strong contribution of each player. I suppose we will continue playing same scheme, as it give us quite high results, and personally, I have really enjoyed playing as long. We will need to improve on movements in the field and occupy rival zone less.
2. If we count only BB games, then our last game with GH is the most interesting. GH have made great comeback and almost won, even if it didn't change distribution of places. It looks quite funny when team with all losses is beating a team with all wins. If you ask me about non BB games, then I give my voice to RW against CM. It was main game in stage as was expected and CM also shown impressive comeback and achieved higher place.
3. We have won our last 8 games in 2<sup>nd</sup> and 3<sup>rd</sup> stages and we won't stop on this. So believe we have pretty nice chances. For second I will rank RW if they manage to stabilize their spirit. Otherwise – CM will take silver.
4. It is really hard to say, because all of them exceeded my expectations. I can't choose one. Ott for his amazing sky catches, Vadim for his lay out and catches, Margit for her point throw, Liis for her cuts, Liina for her great catches and throws, Raul for his points and everybody for their desire to win!
5. Best moment in the picture on the right.



#### *2<sup>nd</sup> PUPs, Avo Kont:*

1. Tiim oli igati super, ainult Sinise võistkonna vastu mängisime kuidagi loiuult. Paranemisevõimalusi leiab ikka, kui otsida ;) Hetkel arvan, et paranemisevõimalusi võib otsida üksikmängijate mängule häälestuses ja ega ka erinevate taktikate kaasamine mängupildile halvasti ei mõju. Usun, et kui suudame nendes kahes punktis veidi paremaks saada, siis poel ükski mägi meie jaoks liiga suur!
2. Häid emotsioone tuli absoluutselt kuhjaga, nagu pärast mängu Spiriti ringis sai ka öeldud, iga uus mäng oli mingi nüansi jagu eelmisest parem. Ainuke asi mis veidi kripeldama jäi, oli lõppskoor Siniste vastu. Meeldis, et kõik vastased oli äärmiselt hea spiritiga, et selle koha pealt, kah, absoluutselt Super turniir ;)
3. Njahh, pick-up tiimil erilisi shansse turniirivõiduks pole, küll aga on Meil võimalus kuhjaga lõppjärjestusse kuhjaga segadust külvata ;) Kui aga hinnata liiga võiduvõimalusi, siis julgen avladada arvamust, et tiim, kes suudab alistada Pick-up tiimi (ja seda võimalikult paljudel kordadel) on ilmselgelt eelis-seisus. Samas kui aga vaadata igat etappi eraldi, siis tuleb jätkuvalt tunistada, kindlat ei ole siin midagi, kõigil on oma võimalus.
4. Jällegi, pick-up tiim on igal osavõistlusel eripalgeline, üksikuid mängijaid on jube raske esile tõsta. Pigem kiidagi ikka kogu tiimi ;)
5. Parimat hetke on jube raske eraldi välja tuua ;)

#### *3<sup>rd</sup> Checkmate, Aleksander Andre:*

1. We are satisfied with the result. We are on a course of involving young players of our team into the game as much as possible. We are glad, that some points were made by them and we try to realize that during next stages. We were quite successful with team tactics about who/where should to stay and what to play. But off course there is a lot to improve. Defence logic is one major issue of our team, but when basics are repeated, we can be satisfied with them. Some mistakes were done during disc possession and unforced errors were, but this is just a matter of practice and nothing else.
2. We had good emotions with all teams and this time it is hard to say which one was way better than others. Definitely there was not any game, after what we would have bad emotions, feelings or regrets. It was pleasure to play with all teams and physical contacts were part of those games.
3. It is hard to say who will win or come second. Three different teams won first three stages. But it seems, that Blues Brothers have most experienced players comparing to other teams and we guess that they will win. Sometimes, having less players (but more experienced) is advantage and not disadvantage, as some may think. The second place will be probably decided between Red Wings and Checkmate. We are afraid, that other teams are too far away by now. But everything can happen and depends on their tactics. They can win a stage if they do right things at the right place.

4. Only inexperienced players can exceed expectations toward them, because demand toward experienced players are high and no mistakes are accepted. The most improvement showed Indrek, who was able to take a responsibility for disk possession and who made a lot of stack work. The second improvement result showed Maidu, who explained to our team how his advantages shall be used and which disadvantages we should eliminate. On a girl side, Kairi and Birgit were the most improved players as stack players (doubled they disc possession) and as end-zone players (active on dick catching in the end-zone).
5. Happy faces during our team meeting after all games were played and all speeches were talked. Everything was fine and according to our team expectations. But we still were missing one our major player Laur, who helped us on a sideline while breathing through broken nose. Hope to see him on next stage.

#### *4<sup>th</sup> ÖÖ, Toomas Retsold:*

1. Our team is starting to work as a team and that is a nice improvement. We understand each other and by that we can read each other during the game. It's easier to play and to predict out teammates. For next tournament we'll improve throwing. At this moment that is our biggest problem. When we overcome that problem we'll be invincible!
2. By far the best game of the day was our first game against Red Wings. I would guess that's because we were fresh and full of enthusiasm. With our energetic play e gained a lot of confidence. With that confidence we played calm and clear game witch gave us a big advantage for next games.
3. As the math shows it's a bit too hard to win this time. Because of that we'll play a game with nothing to lose. "Nothing to lose" game attitude will give us small advantage over others. We'll play more playfully and use more "Trick shots" to score points. More fun for the audience.
4. This tournament the best man was definitely Tamor, with catches and firm play. Although he needs to practice calm throws and then he'll be a good target to throw discs at. Also from women part this time the best one was Kristel who played with upmost determination to get the disc. Until the injury our team was on the highway to first place. After the collision with white team player our team was a bit shaken and clear and easy game was gone.
5. The whole tournament was lots of fun and it is difficult to point out anything very special. It was great fun to play again on our home field.

#### *5<sup>th</sup> Red Wings, team rep Marek Tooming:*

1. I think our game was a little bit floppy. One win, another loss, win etc. We had some motivation and emotional problems and therefore made easy mistakes. All games were possible to win. Next time we need keep the head calm, avoid catch errors and put ourselves together and play more as a team.
2. The second one, where we beat Green Horns.
3. Yes we have real chance to win the tournament being one point behind from Blues Brothers. Everybody has their pros and cons. The most stable team will win the tournament.
4. It is hard to tell. Spirit round speakers said that our team is relatively even. I would say that every player tries to give her/his best and help team as much as possible. This stage games were not very satisfying, we will try better next time.
5. I was impressed to see the Excel sheet you guys have created: easy to use and logical.

#### *6<sup>th</sup> Greedy Green Horns, Jübo Mattus:*

1. 10 palli süsteemis 7. Proovime hoida tiimi kõikide mängijate aktiivsust maksimaalsena ja parandame visete täpsust ning püüdmise osavust.
2. Kõige rohkem positiivsust oli meie esimeses mängus PickUp tiimi vastu, kes olid väga väga hästi meelestatud, õpetasid ning õppisid, vabandasid ning kiitsid.
3. Meie turniiri võit ei ole kindel, kuid kindlasti anname parima lahingu, et olla esimeste kahe seas. Kuna kõik tiimid on väga võrdsed, siis ma ei oska välja tuua tiimi, kes sel aastal teise koha välja võitleb.
4. Tüdrukuku kindlasti võib nimetada KAI, kes on teinud väga head tööd. Kindlasti tunneb ise Kai, et vahepeal on halvasti läinud, kuid suuremat pilti vaadates on ta teistest tüdrukutest antud hetkel lihtsalt rohkem silma jäänud. Liina, Helen ja Egle võiksid nüüd Kai'le tuule alla teha ja kõvasti pingutada, tiimisisene konkurents on alati heal Meestest ei tahaks öelda, et MÄX, kuna ta on vana-kala, kuid nähes, kuidas ta Turniir-Turniiri järel järjest paremini mängima on hakanud, on lihtsalt võimas. Tanelil oleme samuti näinud märgatavat arengut just jooksude ajastamises ja suuna peal, natukene veel kaitses pingutada ja me oleme väga arvestatavad vastased kõikidele tiimidele.
5. Kolmanda etapi lemmikuks hetkeks minule isiklikult kujunes viimase mängu viimane punkt, kus Sanka kaitses ja Mäx ründas, üleplatsi väga kiire häämer Margusele, mille ta väga kõrgelt täpselt joone ääres ära noppis! Tunne oli, nagu oleksime võitnud...

## Team Statistics with analysis (old-style calculation)

R		Number of Offences played		K		Number of defences played		Below is the standard team statistic information in middle row, though this time added stage I in left column as a comparison (as PUPs are more similar) and some analysis comments in the right column.
Rp	Rp%	Clean Offence (and %)		K0	K0%	Failed Defence (and %)		
Rt	Rt%	Offence with turn (and %)		Kt0	Kt0%	Failed Defence with turns (and %)		
RΣ	RΣ%	Successful Offence (and %)		KΣ	KΣ%	Successful Defence (and %)		
Stage I				Stage III				Comments
R:	29	K:	26	R:	22	K:	40	Brothers finished in 4th and 1st between the stages. We can see improvement across the board. But most interestingly the amount of points that were gained and lost with turns is almost the same. The two components that really changed is 1. Rp% which suggest the team makes less errors on offence and value the disc more. 2. K0% is amount that is lost without a turned over chance, so also they press more to get more chances to turn.
Rp:	8	K0:	12	Rp:	13	K0:	12	
Rp%:	28%	K0%:	46%	Rp%:	59%	K0%:	30%	
Rt:	7	Kt0:	3	Rt:	6	Kt0:	4	
Rt%:	24%	Kt0%:	12%	Rt%:	27%	Kt0%:	10%	
RΣ:	15	KΣ:	11	RΣ:	19	KΣ:	24	
RΣ%:	52%	KΣ%:	42%	RΣ%:	86%	KΣ%:	60%	
R:	33	K:	21	R:	33	K:	28	
Rp:	6	K0:	11	Rp:	10	K0:	10	
Rp%:	18%	K0%:	52%	Rp%:	30%	K0%:	36%	
Rt:	8	Kt0:	3	Rt:	5	Kt0:	6	
Rt%:	24%	Kt0%:	14%	Rt%:	15%	Kt0%:	21%	
RΣ:	14	KΣ:	7	RΣ:	15	KΣ:	12	
RΣ%:	42%	KΣ%:	33%	RΣ%:	45%	KΣ%:	43%	
R:	27	K:	28	R:	29	K:	35	Checkmate went from 2 <sup>nd</sup> to 3 <sup>rd</sup> but with same amount of wins. Their clear offences improved by 15% so they also make less errors, they win overall more on offences now which shows team development. But they lost a whole 17% on K0%. From only conceding 1/3 of points without danger of a point-break to 1/2. Now Checkmate allowed more clean points to be scored against them. Games with their team result in most points for both sides in total.
Rp:	10	K0:	9	Rp:	15	K0:	17	
Rp%:	37%	K0%:	32%	Rp%:	52%	K0%:	49%	
Rt:	4	Kt0:	8	Rt:	5	Kt0:	4	
Rt%:	15%	Kt0%:	29%	Rt%:	17%	Kt0%:	11%	
RΣ:	14	KΣ:	11	RΣ:	20	KΣ:	14	
RΣ%:	52%	KΣ%:	39%	RΣ%:	69%	KΣ%:	40%	
R:	28	K:	23	R:	31	K:	30	
Rp:	9	K0:	5	Rp:	11	K0:	9	
Rp%:	32%	K0%:	22%	Rp%:	35%	K0%:	30%	
Rt:	6	Kt0:	10	Rt:	5	Kt0:	10	
Rt%:	21%	Kt0%:	43%	Rt%:	16%	Kt0%:	33%	
RΣ:	15	KΣ:	8	RΣ:	16	KΣ:	11	
RΣ%:	54%	KΣ%:	35%	RΣ%:	52%	KΣ%:	37%	
R:	28	K:	26	R:	38	K:	26	Horns went from 5 <sup>th</sup> to 6 <sup>th</sup> . A bit unfair to judge them as they changed their approach. Their defence suffered less than offence. Most noticeable is the fall of Rp% and increase of Rt%. Which means they still get their points on offence but with more turnovers in between, which ultimately tires out the team a lot more than a brisk and fresh clean offence.
Rp:	12	K0:	10	Rp:	10	K0:	11	
Rp%:	43%	K0%:	38%	Rp%:	26%	K0%:	42%	
Rt:	4	Kt0:	8	Rt:	9	Kt0:	8	
Rt%:	14%	Kt0%:	31%	Rt%:	24%	Kt0%:	31%	
RΣ:	16	KΣ:	8	RΣ:	19	KΣ:	7	
RΣ%:	57%	KΣ%:	31%	RΣ%:	50%	KΣ%:	27%	
R:	19	K:	40	R:	32	K:	26	
Rp:	9	K0:	7	Rp:	9	K0:	8	
Rp%:	47%	K0%:	18%	Rp%:	28%	K0%:	31%	
Rt:	4	Kt0:	4	Rt:	9	Kt0:	7	
Rt%:	21%	Kt0%:	10%	Rt%:	28%	Kt0%:	27%	
RΣ:	13	KΣ:	29	RΣ:	18	KΣ:	11	
RΣ%:	68%	KΣ%:	73%	RΣ%:	56%	KΣ%:	42%	

## Player Statistics

<b>k</b>	disc contact	<b>v</b>	interception without continuation						<b>r</b>	assist	<b>Visk%</b>	Throw Accuracy		
<b>X</b>	missed throw	<b>w</b>	interception with continuation						<b>z</b>	score	<b>Psööt</b>	Likely of assist		
<b>P</b>	catch error	<b>b</b>	stall-out						<b>Sööt</b> $\Sigma$	total throws	<b>Pnkt</b>	Likely to score		
<b>BB</b>	<b>k</b>	<b>x</b>	<b>p</b>	<b>v</b>	<b>w</b>	<b>b</b>	<b>r</b>	<b>z</b>	<b>Sööt</b> $\Sigma$	<b>Visk%</b>	<b>Psööt</b>	<b>Pnkt</b>	<b>Activity</b>	
Illia	53	0	0	1	1	0	8	14	38	100%	22%	33%	19%	
Vadim	60	6	0	0	0	0	17	3	51	88%	30%	7%	22%	
Ott	36	2	0	5	0	0	3	11	18	89%	15%	26%	13%	
Raul	27	3	0	0	0	0	1	3	21	86%	4%	7%	10%	
Margit	35	2	0	2	0	0	8	3	28	93%	27%	7%	13%	
Liina	40	3	0	1	1	0	4	0	36	92%	11%		14%	
Liis	26	0	0	0	0	0	2	9	17	100%	12%	21%	9%	
$\Sigma$	277	16	4	9	2	0	43	43	209	92%	19%	100%	100%	

<b>OO</b>	<b>k</b>	<b>x</b>	<b>p</b>	<b>v</b>	<b>w</b>	<b>b</b>	<b>r</b>	<b>z</b>	<b>Sööt</b> $\Sigma$	<b>Visk%</b>	<b>Psööt</b>	<b>Pnkt</b>	<b>Activity</b>
Robin	69	3	0	4	1	0	8	5	57	95%	14%	19%	27%
Tom	52	10	0	0	1	0	6	3	39	79%	13%	7%	20%
Rommi	23	1	0	0	0	0	3	1	21	95%	14%	2%	9%
Andrek	22	3	0	0	0	1	4	3	15	83%	22%	7%	9%
Tamor	23	5	0	1	0	0	0	6	10	63%		14%	9%
Kristel	18	0	0	0	1	0	2	5	13	100%	17%	12%	7%
Mai	37	3	0	2	0	0	3	2	30	91%	9%	5%	15%
Helerin	10	0	0	0	0	0	1	2	8	100%	13%	5%	4%
$\Sigma$	254	25	0	7	3	1	27	27	193	100%	13%	100%	100%

<b>CM</b>	<b>k</b>	<b>x</b>	<b>p</b>	<b>v</b>	<b>w</b>	<b>b</b>	<b>r</b>	<b>z</b>	<b>Sööt</b> $\Sigma$	<b>Visk%</b>	<b>Psööt</b>	<b>Pnkt</b>	<b>Activity</b>
Sanka	116	5	0	2	1	0	14	4	105	95%	13%	12%	32%
Tönn	53	3	0	0	0	0	4	2	48	94%	8%	6%	15%
Maidu	18	0	0	1	0	0	4	8	9	100%	44%	24%	5%
Indrek	37	1	0	0	0	0	1	2	34	97%	3%	6%	10%
Liisa	57	5	0	1	0	0	8	1	50	91%	15%	3%	16%
Merike	31	4	0	0	0	0	2	4	23	85%	7%	12%	9%
Birgit	28	0	0	1	0	0	1	8	19	100%	5%	24%	8%
Kairi	19	0	0	0	0	0	0	5	14	100%		15%	5%
$\Sigma$	37	1	0	0	0	0	1	2	34	97%	3%	6%	10%

<b>RW</b>	<b>k</b>	<b>x</b>	<b>p</b>	<b>v</b>	<b>w</b>	<b>b</b>	<b>r</b>	<b>z</b>	<b>Sööt</b> $\Sigma$	<b>Visk%</b>	<b>Psööt</b>	<b>Pnkt</b>	<b>Activity</b>
Rain	59	8	0	2	3	0	5	7	42	83%	11%	26%	24%
Janek	42	2	0	1	1	0	10	0	39	95%	25%		17%
Rainis	36	5	0	3	0	0	5	10	18	78%	22%	37%	15%
Tom	12	1	0	0	0	0	0	2	9	90%		7%	5%
Marek	16	3	0	0	0	0	0	0	13	81%			7%
Maie	18	3	0	1	0	0	0	3	11	79%		11%	7%
Virge	54	6	0	1	4	1	7	3	43	87%	13%	11%	22%
Doris	9	2	0	1	0	0	0	2	4	67%		7%	4%
$\Sigma$	246	30	0	9	8	1	27	27	179	100%	13%	100%	100%

<b>GH</b>	<b>k</b>	<b>x</b>	<b>p</b>	<b>v</b>	<b>w</b>	<b>b</b>	<b>r</b>	<b>z</b>	<b>Sööt</b> $\Sigma$	<b>Visk%</b>	<b>Psööt</b>	<b>Pnkt</b>	<b>Activity</b>
Mäx	67	9	0	2	2	0	6	7	49	84%	11%	27%	23%
Juho	65	14	0	1	3	0	8	4	46	75%	14%	15%	23%
Tony	40	6	0	0	0	0	2	1	33	85%	5%	4%	14%
Jaan	31	6	0	0	0	0	6	4	21	78%	22%	15%	11%
Tanel	12	1	0	0	0	0	0	2	9	90%		8%	4%
Helen	14	2	0	2	0	0	1	4	6	75%	13%	15%	5%
Kai	31	3	0	1	0	0	0	3	24	89%		12%	11%
Egle	17	2	0	0	0	0	1	0	15	88%	6%		6%
Liina	9	0	0	0	0	0	2	1	8	100%	25%	4%	3%
$\Sigma$	286	43	0	6	5	0	26	26	211	100%	10%	100%	100%

<b>PU</b>	<b>k</b>	<b>x</b>	<b>p</b>	<b>v</b>	<b>w</b>	<b>b</b>	<b>r</b>	<b>z</b>	<b>Sööt</b> $\Sigma$	<b>Visk%</b>	<b>Psööt</b>	<b>Pnkt</b>	<b>Activity</b>
Lauri	61	5	0	1	0	0	8	9	46	90%	16%	32%	21%
Avo	42	1	0	0	1	0	4	4	37	97%	11%	14%	15%
Frank	23	2	0	2	0	0	0	5	14	88%		18%	8%
Tõnis	41	5	0	0	1	0	5	0	36	88%	13%		14%
Jüri	28	4	0	2	0	0	2	1	21	84%	8%	4%	10%
Nelli	48	2	0	0	1	0	6	1	45	96%	13%	4%	17%
Marje	29	3	0	2	0	1	3	5	18	86%	14%	18%	10%
Kaire	17	3	0	1	0	0	0	3	10	77%		11%	6%
$\Sigma$	289	25	0	8	3	1	28	28	227	100%	11%	100%	100%



# Passes

# & wall-passes (bounce passes)

>	11	12	13	14	16	17	18	Σ
Illia		7	8	4	7	7	5	38
Vadim	17		9	3	3	10	9	51
Ott	4	3		1	4	5	1	18
Raul	4	3	3		3	6	2	21
Margit	9	5	3	3		4	4	28
Liina	7	11	4	3	5		5	35
Liis	2	6	2	1	1	2		14
Σ	43	35	29	15	23	34	26	205

> <	11	12	13	14	16	17	18	Σ
Illia						2		2
Vadim	2					4	1	7
Ott		1						1
Raul		1				1	1	3
Margit			2			1		3
Liina	2	2		1	1		1	7
Liis		1						1
Σ	4	5	2	1	1	8	3	24

>	21	22	23	24	25	26	27	28	Σ
Robin		21	8	6	6	2	10	3	57
Tom	20		2	3	3	1	6	2	37
Rommi	6	1		2	4	2	2	3	20
Andrek	4		1		1	4	4		14
Tamor	4	1	1				1		7
Kristel	3	2	3	2	1		2		13
Mai	8	5	5	5	2	3		2	30
Helerin	2		1		2				5
Σ	47	31	21	18	19	27	25	10	182

> <	21	22	23	24	25	26	27	28	Σ
Robin		6	2	2	2	1	1		14
Tom	6						1		7
Rommi	1					1			2
Andrek			1						1
Tamor	1								1
Kristel	1		1	1			1		4
Mai		2		2					4
Helerin									0
Σ	9	8	4	5	2	2	3	0	33

>	31	32	33	35	36	37	38	39	Σ
Sanka		32	4	19	20	11	10	9	105
Tõnn	18		5	4	8	4	5	3	47
Maidu	2				2		3	1	8
Indrek	10	2			2	10	5	2	31
Liisa	22	12	6	4			1	4	49
Merike	7	3	1	9			3		23
Birgit	9	1	1		2	4			17
Kairi	5			1	5	1			12
Σ	73	50	17	37	39	30	27	19	292

> <	31	32	33	35	36	37	38	39	Σ
Sanka		10		3	6	3		1	23
Tõnn	5				2	1			8
Maidu									0
Indrek	1					3			4
Liisa	9	2	1						11
Merike	2			2					4
Birgit	1								1
Kairi	1								1
Σ	19	12	0	5	8	7	0	1	53

>	41	42	43	44	45	46	47	49	Σ
Rain		7	13	2	7	4	5	3	41
Janek	13		6	2	2	1	10	1	36
Rainis	3	2		1		3	7	1	17
Tom	2	3			2		1	1	9
Marek	2		1	2			4	1	10
Maie	1	2	2	1	2		1	1	10
Virge	18	5	7	4	2	4			40
Doris		1				1	1		3
Σ	39	20	29	12	16	13	29	8	166

> <	41	42	43	44	45	46	47	49	Σ
Rain		1	2		1				4
Janek	1			1			3		5
Rainis							1		1
Tom									0
Marek	1								1
Maie			1						1
Virge	2	1	1		2				6
Doris									0
Σ	4	2	4	1	3	0	4	0	18

>	51	52	53	54	55	56	57	58	59	Σ
Mäx		13	8	6	1	5	7	5	3	48
Juho	15		5	10	2	3	7	2	1	45
Tony	11	4		3	2	3	4	2	1	30
Jaan	4	7	3				4		2	20
Tanel	2		4				2	1		9
Helen		1		4						5
Kai	3	8	5	3					2	21
Egle	5	6	1	1	1	1				15
Liina	3	1	1	2						7
Σ	43	40	27	29	6	12	24	10	9	200

> <	51	52	53	54	55	56	57	58	59	Σ
Mäx		2			1			3	2	8
Juho	5			1			3	1	1	10
Tony	1	1			1		1			4
Jaan	1	1							1	3
Tanel										0
Helen										0
Kai	1	2		1						4
Egle	1				1					2
Liina										0
Σ	8	6	0	2	3	0	4	4	4	32

>	61	62	63	64	65	66	67	68	Σ
Lauri		10	4	4	5	8	7	6	36
Avo	11		6	4	6	4	3	3	33
Frank	3			2	1	1	4	2	12
Tõnis	8	6	2		5	8	4	2	27
Jüri	5	2	3	1		5	2		12
Nelli	11	8	2	11	6		4	1	43
Marje	6	3	2	2	1	1		2	16
Kaire	1		2	2			2		7
Σ	44	29	21	26	24	27	26	16	214

> <	61	62	63	64	65	66	67	68	Σ
Lauri		3	1	1		3			8
Avo	3			1	1	1	1		7
Frank	1								1
Tõnis		2				1	1		4
Jüri							1		1
Nelli	1	1		3	1				6
Marje									0
Kaire			2				1		3
Σ	5	6	3	5	2	5	4	0	30

## Example analysis

### Secondary activity (old-style calculation)

In the last review we looked at dependency on key players by looking at the activity of from 1 up to 5 most active players. As EFL rates development of new player highly, let us look how in all three tournaments how much of the play with disc was left to the players outside the most active 5 (in brackets amount of players outside the first five, lowered to decimals if injury or absence due to other reasons took effect).

Team	Stage I	Stage II	Stage III
Brothers	14% (1.4)	11% (1.6)	19% (2)
ÖÖ	12% (3)	13% (3)	20% (2.3)
Checkmate	14 % (3)	14% (2)	18% (3)
Wings	15% (3)	13% (2.6)	15% (3)
Horns	12% (3)	9% (3)	18% (4)
Average	13.4% (2.68)	12% (2.44)	18% (2.86)
Average per person	5%	4.92%	6.29%

Now it is not possible to talk about a constant development trend as second stage featured a slight decline from the first. But this can be attributed to the playing surface, where on sand the speeds of all players are smaller, hence also the physical difference available to get free and get the disc is lower, as all is slowed and experience is more valuable which overshadowed a potential rise in percentages. However comparing stages I and III played on same surfaces did show an increase in less usual faces getting to the disc.

### Errors

Since rookie players are more involved in stage III, let us compare the total amount of catching and throwing errors between the stages.

Errors	Brothers	ÖÖ	Checkmate	Wings	Horns
Stage I	53	56	39	58	44
Stage III	19	38	28	41	54
Difference	-34	-18	-11	-17	+10

So as expected and witnessed errors decreased as teams gelled more together. Apart from Horns who changed their involvement tactic, which was reflected by the highest increase of activity by players outside the most active five. Slower steps maybe, though once again – let us see how Horns will now play in the next stage.

### Bounce Passes

Bounce passes are those when player one passes the disc to player two but then comes back to get the disc back straight from that player again. It is a reflection on whether players look forward to getting the disc back in their hands in order to control the build up and actively remain in the game, or rather get back into stack to think about their next opening in order to maximum benefit from a rarer run.

How many of the total passes are team passes for all teams and the two players from each team as with the highest amount of bounce passes divided by the total of all passes done by the team:

Brothers (11.71%)	Vadim 3.41%	Liina 3.41%
ÖÖ (18.13%)	Robin 7.69%	Tom 3.85%
Checkmate (18.15%)	Sanka 7.88%	Liisa 4.11%
Wings (10.84%)	Virge 3.61%	Janek 3.01%
Horns (16%)	Juho 5.5%	Mäx 4%

Wings are the team with the lowest percentage of bounces, but they are also the team with the lowest amount of passes in total (166). Bounce passes are more likely during short passing game, and the past two statistics would suggest Wings go for longer passes from shorter time wise attacks. On the opposite side is Checkmate, who have the most passes in total (292) and most wall passes, quickest pass is often back to where it came from as the player remains well in eye-sight.

Though Brothers who strongly won the league have the third highest amount of completed passes (205) but the second lowest occurrence of bounce passes. In particular lowest and second lowest individual involvement in bounce passes. Which perhaps means that having a wider overview of the field in choosing passes can be more beneficial then returning to the same player right back. Uncertain, more research required.

\*all example analysis may be totally incorrect and represent a general opportunity of information deductible through the data. Old style refers to a slight change of data calculation done after stage III, giving about 1% margin of error for all of the previous two stages, but to the complete comparison it takes data from old style table calculations.

EFL 2015	Tallinn 12 okt	Nõo 7 det	Tallinn 11 jan	Tartu 1 mär	Rakvere 5 apr	League Points	WINS	+ -	PLACE
<b>Red Wings</b>	4	9	2			15	8	-5	<b>II</b>
<b>Green Horns</b>	2	6	1			9	6	-11	<b>IV</b>
<b>Blues Brothers</b>	3	4	9			16	10	+33	<b>I</b>
<b>ÖÖ</b>	1	3	3			7	5	-13	<b>V</b>
<b>Checkmate</b>	6	2	4			12	8	+1	<b>III</b>
<b>Yellow PUPs</b>	9	1	6			-	8	-5	<b>-</b>

EFL 2015 III Tallinn-11jan	<b>RW</b>	<b>GH</b>	<b>BB</b>	<b>ÖÖ</b>	<b>CM</b>	<b>PU</b>	+:-		Wins Place
<b>Red Wings</b>		8:4	3:9	<b>4:9</b>	5:6	7:6	27	34	<b>2</b>
		1	0	<b>0</b>	0	1	-7		<b>V</b>
<b>Green Horns</b>	4:8		6:7	6:7	5:8	5:8	26	38	<b>0</b>
	0		0	0	0	0	-12		<b>VI</b>
<b>Blues Brothers</b>	9:3	7:6		9:2	9:6	9:2	43	19	<b>5</b>
	1	1		1	1	1	24		<b>I</b>
<b>ÖÖ</b>	<b>9:4</b>	7:6	2:9		5:9	4:6	27	34	<b>2</b>
	<b>1</b>	1	0		0	0	-7		<b>IV</b>
<b>Checkmate</b>	6:5	8:5	6:9	9:5		<b>5:6</b>	34	30	<b>3</b>
	1	1	0	1		<b>0</b>	4		<b>III</b>
<b>Yellow PUPs</b>	6:7	8:5	2:9	6:4	<b>6:5</b>		28	30	<b>3</b>
	0	1	0	1	<b>1</b>		-2		<b>II</b>